

# DIG3118

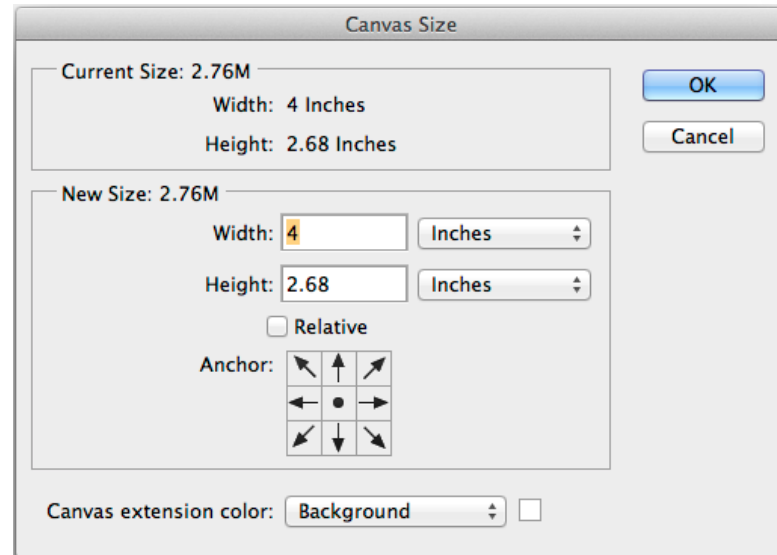
Digital Graphic Design  
Week 10

# Objectives

- Learn how to adjust canvas size
- Learn the Layer Blending Modes to adjust how layers interact
- Using an Adjustment Layer to change the color in specific parts of an image

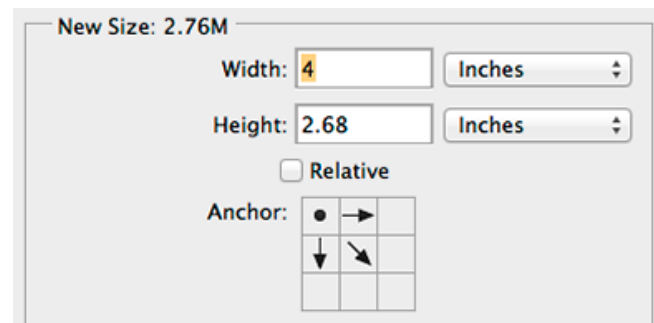
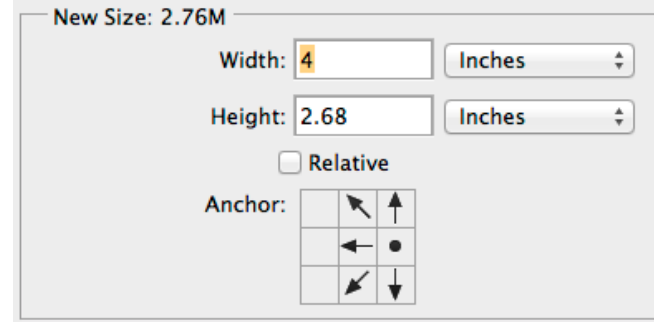
# Adjusting Canvas Size

- Add workspace OUTSIDE an image
- Menu IMAGE > Canvas Size
- Type new sizes in the fields
- Select where you want the additional space added



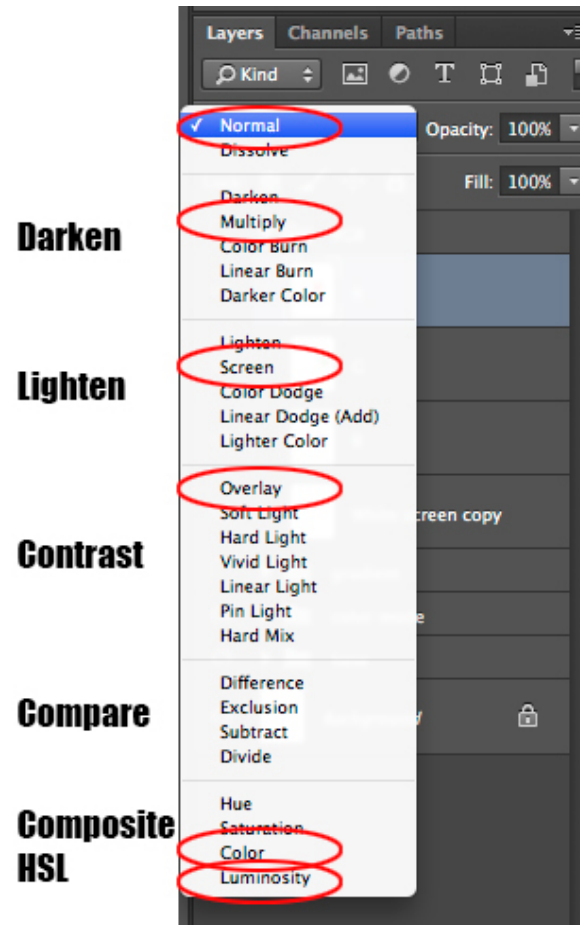
# Adjusting Canvas Size

- Top example shows that the space will be added to the left of the existing image
- Bottom example shows that the space will be added to the right and bottom of the image



# Using Layer Blending Modes

- Found in the pulldown menu @ the top of the Layers Panel
- Grouped by category of function, note the dividers
- Also note the main 6 modes which we will concentrate on
- Adjustable Opacity Levels



# Using Layer Blending Modes

## What are they?

- Allows a non-destructive method of adjusting how layers interact with each other
- Works especially well with Layer Masks
- Productivity enhancing, saves time

# Changing Eye Color

## Using a Hue/Saturation Adjustment Layer

- Allows a non-destructive method of adjusting color in an image
- We will use a Layer Mask to affect specific areas only found in our image
- This can also be used to change sky color, clothing color, skintones, etc